

FaDeRS: Fairness and Depolarization in Recommender Systems

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ABSTRACT

Recommender systems have become fundamental in modern society as they help navigate the vast amount of available data, enabling users to find information, products, or services more efficiently and personally. They directly impact how people consume data, goods, and resources. Recommender systems often lack fairness and diversity, resulting in unfair services and increased preference polarization. Solution: This work presents FaDeRS (Fairness and Depolarization in Recommender Systems), an approach aimed at increasing fairness and diversity in recommender systems. FaDeRS adjusts predictions through controlled perturbations and optimization to mitigate individual unfairness and polarization without modifying the input data. The research is related to socio-technical theory, addressing one of the socio-algorithmic problems, algorithmic discrimination. We consider a specific set of approaches to encode fair behaviors. The research applied a quantitative method with experimentation using two datasets in distinct contexts, implementing a post-processing algorithm based on the Simulated Annealing meta-heuristic. The proposed method demonstrated significant reductions in polarization (up to 78.64%) and individual unfairness (up to 33.97%), with only a small increase in the Root Mean Square Error (RMSE), indicating an improvement in the socially desirable qualities of the systems without unduly sacrificing accuracy. Notably, FaDeRS consistently outperformed a relevant benchmark methodology across both evaluated datasets. The main contribution is a mechanism that balances personalization and fairness, simultaneously addressing polarization and individual unfairness from the items' perspective, promoting a fairer and more diverse approach to recommendation.

KEYWORDS

recommendation system, fairness, polarization

1 INTRODUCTION

Recommender systems play a vital role in contemporary society, where the explosion of data and the overwhelming amount of available information make it essential to use automated techniques to help users discover relevant content [31]. The ability of these systems to anticipate people's preferences and provide personalized recommendations directly influences the consumption of information, products, and services [12, 30, 34, 45, 46, 55]. However, studies show how recommender systems predicting preferences can offer unfair or unequal service quality to users [51, 54] or lead to social polarization, increasing divergence among user preferences [10].

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This article explores a new approach by examining whether a fairness-focused re-ranking, without the need for input data transformation, can, by itself, improve the social desirability of the resulting recommendations. The issue is addressed by developing a generic method that can be used to enhance two socially relevant properties of the recommender system: individual unfairness and polarization. The proposed method uses controlled perturbations of the original recommendations, combined with an optimization algorithm, to compose a method that generates socially desirable results.

As input, recommendations from a traditional system are used. FaDeRS begins with perturbations of the original recommendations, equalized by a factor (α), aiming to reduce polarization. Then, an optimization algorithm, based on the Simulated Annealing meta-heuristic¹, searches for the best combination of recommendations that minimizes individual unfairness, generally providing reductions in both metrics.

In this article, the method is instantiated with the proposition of metrics that capture polarization and individual unfairness of recommender systems. A series of computational efficiencies that can be explored is presented. In the results, the relationship between improvements in individual unfairness measures and polarization, and changes in the overall system accuracy is considered. Finally, it is shown that a moderate adjustment factor (α) combined with a small number of estimated matrices (h) can generate a substantial reduction in polarization, 78.64% and 77.95%, and individual unfairness, 31.17% and 33.97%, respectively, in the MovieLens-1M² and GoodBooks-10k³ datasets.

The presented method offers a coordinated improvement in both the polarization measure and individual unfairness by adjusting the factor (α). As the value of α is increased, a significant reduction in individual unfairness and polarization is observed, allowing the recommender system to become more balanced and socially fair. However, this improvement is accompanied by an increase in the Root Mean Square Error (RMSE), which implies a reduction in recommendation accuracy. Therefore, it is up to the system user to decide on the best configuration, balancing between system accuracy and improvements in the socially desirable qualities of the recommendations.

Previous works have explored a series of approaches incorporating fairness in learning models and recommender systems. These approaches can be broadly categorized into those that depend on (i) pre-processing, i.e., transforming the training data to reduce the potential for unfair outcomes using traditional learning models [6], (ii) in-processing, altering learning objectives and models to ensure fair outcomes, even with unmodified training data [19], and

¹Used to enhance the searchability of optimization algorithms [40]

²<https://grouplens.org/datasets/movielens>

³<https://www.kaggle.com/datasets/zygmunt/goodbooks-10k>

(iii) post-processing, modifying unfair outcomes from pre-trained learning models [48].

In this work, a post-processing strategy is proposed to mitigate polarization and individual unfairness of items, promoting diversity and ensuring a fair distribution of opportunities among recommended items. Its contributions can be summarized as follows:

- Simultaneous consideration of mitigating polarization and individual unfairness, while most works focus on improving a single metric [9, 35, 49, 62];
- Emphasis on fairness from the perspective of items [1, 33], seeking to ensure fair recommendation opportunity, contrasting with the user perspective [3, 6, 19, 28];
- Elimination of the need for direct modifications in the traditional recommendation algorithm to incorporate fairness principles, in contrast to several other studies [5, 56, 58, 65]. The solution proposed in this article employs a post-processing intervention, based on a re-ranking approach, to ensure fairness.
- Preservation of privacy and integrity of users' sensitive data (such as gender, race, age), while improving social metrics at the individual level, in distinction to group fairness approaches that require this information [15, 22, 25, 64].

The topics will be detailed in subsequent sections, starting with related works in Section 2. Section 3 presents an overview of the proposal. Experimental settings are presented in Section 4, results in Section 5, and Conclusion in Section 6.

2 RELATED WORK

In this section, we address the theoretical foundations of the study, focusing on the definitions of fairness and polarization that underpin our research. We discuss general approaches for incorporating fairness into machine learning algorithms, as well as the specific challenges faced by recommender systems when dealing with equity issues. Additionally, we examine the phenomena of polarization and individual unfairness in these systems and review the strategies proposed to minimize their impact.

2.1 Fairness in Machine Learning

Fairness has become a topic of increased interest in the domain of machine learning. Following this discussion, a recommender system will be considered fair if it ensures uniformity in the quality of service (i.e., accuracy of predictions) for all individuals or user groups [60].

Awareness about the negative social impacts stemming from the application of machine learning algorithms in decision-making contexts has been growing [20, 50]. In response, various metrics and concepts of fairness have been proposed for machine learning tasks, encompassing classification [2, 13, 14, 23, 26, 52], regression [21, 41, 43, 59], ranking [4, 42, 44, 61], and set selection [8, 11, 38, 53].

Compared to learning tasks such as classification and regression, few studies have explored notions of fairness in the context of recommender systems. In the latter case, the proposals are divided into two main categories: fairness assessments at the individual level [16, 57] and at the group level [17, 18, 24].

Most studies address fairness by proposing constraints through regularizers at the group level, identifying sensitive attributes like race or gender to seek parity in statistics such as accuracy and true positive rates [32]. However, these approaches are limited when there is uncertainty in class labeling [63] and may fail due to their aggregative nature [7]. In contrast, individual fairness provides a more detailed assessment by operating at a finer granularity, at the individual level, and is less restrictive as it does not require explicit identification of sensitive attributes [62].

2.2 Individual Fairness

In recommender systems, this refers to the disparity in the treatment of individual users, where the recommendation model favors or disadvantages certain users inconsistently or disproportionately. This occurs when the predictions or recommendations made by the system result in significantly different outcomes for users with similar profiles or preferences, without clear justification based on their interactions with the system [62].

Individual unfairness can be measured from the perspective of users or items. [33] suggested that fair recommendations should consider both user satisfaction and the equitable distribution of opportunities among items.

From the perspective of items, it refers to the phenomenon where some items, despite their potential value, are rarely recommended due to the popularity logic of the algorithms. This not only creates a bias in user exposure but also generates an unequal distribution of opportunities among available items [1].

Most fairness algorithms in recommender systems focus on the user perspective, ensuring fair and balanced recommendations. However, recent studies highlight the importance of the item perspective for a fair allocation of recommendation opportunities. For example, [33] investigated fairness in music recommendation, emphasizing the balance between relevance, fairness, and record label satisfaction. Also in this context, the popularity bias was discussed by [1], who proposed personalized re-ranking techniques.

2.3 Polarization

Polarization is the degree to which opinions, viewpoints, and sentiments diverge within a population. Recommender systems can capture this effect through the ratings that users provide for items [39].

In this context, a filter bubble is a phenomenon where users are selectively exposed to information and content that reinforce their pre-existing beliefs and interests, creating an intellectual isolation environment and limiting informational diversity. This effect can have wide-ranging consequences, including polarization of opinions, formation of echo chambers, and reduced exposure to new ideas and perspectives [36, 47]. Therefore, filter bubbles describe the mechanism, while polarization describes the social effect that may arise as a consequence [37].

Evidence that recommender systems reduce information diversity was found by [36]. Recently, with the implementation of algorithms to promote recommendation diversity, [19] suggested that diversity metrics can help reduce polarization, while [48] proposed calibrated recommendations that balance relevance and diversity.

3 FADERS METHOD

In this section, we present an overview of the proposed method for depolarization and individual fairness.⁴ The method is divided into two modules, outlined in Sections 3.1 and 3.2, respectively.

3.1 Module 1: Measures of Polarization and Fairness

In this module, following the specifications and discussions from the previous section, we formally define the metrics for polarization and individual unfairness. All implementations of the fairness measures used in this algorithm were based on the work by [39].

We start by presenting the system configuration, notation, and problem definition. Suppose $X \in \mathbb{R}^{n \times m}$ is a partially observed rating matrix of n users and m items, where element x_{ij} denotes the rating assigned by user i to item j . Let Ω be the set of indices of known ratings in X . Furthermore, let Ω^i be the set of indices of known item ratings for user i , and let Ω_j be the indices of known user ratings for item j .

For a matrix A , $P_\Omega(A)$ is a matrix whose elements in $(i, j) \in \Omega$ are a_{ij} and zero elsewhere. For a vector \mathbf{a} , $P_{\Omega_j}(\mathbf{a})$ is a vector whose elements in $i \in \Omega_j$ are the corresponding elements of \mathbf{a} and zero elsewhere. The column j of A is denoted by vector \mathbf{a}_j and the row i of A by vector \mathbf{a}^i .

In a traditional recommender system, the system input is $P_\Omega(X)$ and the objective is to find an estimated recommendation matrix \hat{X} , which is fully filled and provides the unobserved values of X . In this recommendation problem, users are assumed to be in a set $\{u_1, u_2, \dots, u_n\}$ and items in a set $\{v_1, v_2, \dots, v_m\}$.

The proposed method considers the recommendations resulting from the traditional recommender system, \hat{X} , and based on the calculation of fairness measures, it proposes a solution focused on reducing polarization and individual unfairness.

Polarization. To capture polarization, we measure the degree to which users' ratings disagree. Thus, we consider the estimated ratings \hat{X} and define the polarization metric as the average of the variances of the estimated ratings for each item [39]:

$$\sigma_j^2 = \frac{1}{n} \sum_{i=1}^n (\hat{x}_{ij} - \mu)^2 \quad (1)$$

$$R_{pol}(\hat{X}) = \frac{1}{m} \sum_{j=1}^m \sigma_j^2 \quad (2)$$

Individual Fairness. It can be considered from the perspective of users or items. In this work, we focus on items, where for each item j , we define ℓ_j , the loss of item j , as the estimate of the mean squared error over the known ratings for item j [39].

$$\ell_j = \frac{\|P_{\Omega_j}(\hat{\mathbf{x}}_j - \mathbf{x}_j)\|_2^2}{|\Omega_j|} \quad (3)$$

and individual unfairness as the variance of the losses of the items.

$$R_{indv}(X, \hat{X}) = \frac{1}{m^2} \sum_{k=1}^m \sum_{l>k}^m (\ell_k - \ell_l)^2 \quad (4)$$

⁴Source code is available at <https://github.com/ravarnes/recsys-faders>

3.2 Module 2: Depolarization and Fairness Measures

This module aims to estimate a recommendation matrix that minimizes the polarization and individual unfairness of the items.

Initially, a traditional recommender system is considered, which generates an estimated recommendation matrix \hat{X} , where each item v_j receives a set of recommendations $\{u_1, u_2, \dots, u_n | v_j\}$.

The estimated matrix \hat{X} is then used to generate h other estimated matrices $\hat{X}_1, \hat{X}_2, \dots, \hat{X}_h$. Initially, the mean of the elements of \hat{X} is calculated, i.e., $\mu(\hat{X})$. With the mean, the deviation matrix D is determined, representing the difference between \hat{X} and $\mu(\hat{X})$.

An adjustment factor α is then randomly selected from a uniform distribution in the interval $[0, 0.8]$. The idea is to bring the recommendations closer to the mean to reduce polarization, without equalizing them to the mean, which would increase the RMSE. In experimental tests, this range of values provided effective polarization reduction, keeping increases in RMSE below 10%.

The estimated matrices $\hat{X}_1, \hat{X}_2, \dots, \hat{X}_h$ are obtained by subtracting the product of the deviation matrix D and the adjustment factor α from the matrix \hat{X} . Representing matrices with a focus on depolarization.

$$\hat{X}_p = \hat{X} - \alpha D \quad (5)$$

Each estimated matrix \hat{X}_p , where $\{1 \leq p \leq h\}$, has a list of m individual losses $\{\ell_1, \ell_2, \dots, \ell_m | \hat{X}_p\}$, each loss associated with one of the m items.

We define the matrix formed by the values of all the individual losses as $Z = [Z_{ij}]_{h \times m}$ which represents the m individual losses calculated for each of the h estimated matrices \hat{X}_p , where $Z_{ij} \in \{\mathbb{R}_+\}$, $\{1 \leq i \leq h\}$, and $\{1 \leq j \leq m\}$, index estimated matrices and items, respectively. Each matrix/item pair is associated with a score Z_{ij} representing the individual loss of item j in relation to the estimated matrix i .

The binary matrix $W = [W_{ij}]_{h \times m}$ is defined to indicate which individual losses will be considered in forming the final estimated matrix \hat{X}_π , where $W_{ij} \in \{0, 1\}$, $\{1 \leq i \leq h\}$, and $\{1 \leq j \leq m\}$ also indexing estimated matrices and items, respectively. Specifically, if the individual loss of estimated matrix i is considered for item j , then $W_{ij} = 1$; otherwise, $W_{ij} = 0$. The determination of this matrix W is performed by an optimization algorithm, as detailed in the subsequent Section 3.3.

For a better understanding of the strategy, refer to Figure 1 and the Pseudocode in Algorithm 1, whose five main steps can be detailed as follows.

- (1) Prediction: the matrix X , partially filled, is considered by a traditional recommender system to make recommendation predictions in \hat{X} ;
- (2) Estimated matrices: h matrices generated by controlled perturbations in \hat{X} aiming to minimize R_{pol} ;
- (3) Individual losses: individual errors of items in each of the h matrices are calculated to construct the matrix Z ;
- (4) Binary solution matrix: via optimization algorithm, the binary matrix W is generated, which represents the best combination of recommendations that minimizes R_{indv} ;
- (5) Final matrix: from W the solution matrix \hat{X}_π is structured.

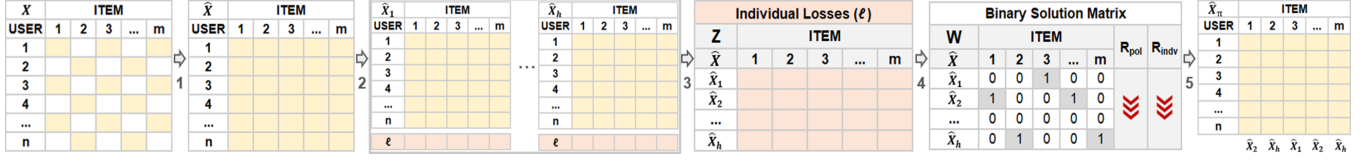


Figure 1: Method FaDeRS operational architecture

Algorithm 1 Operation of the FaDeRS Method

Input: Partially observed matrix $X \in \mathbb{R}^{n \times m}$ of n users and m items, number h of estimated matrices to be generated

Output: Estimated matrix \hat{X}_π with the lowest indices of R_{pol} and R_{indu}

- 1: Calculate \hat{X}
- 2: Calculate R_{pol} , R_{indu} , $RMSE$ of \hat{X}
- 3: Calculate h estimated matrices $\{\hat{X}_1, \hat{X}_2, \dots, \hat{X}_h\}$
- 4: **for** $p \leftarrow 1$ to h **do**
- 5: Calculate $\{\ell_1, \ell_2, \dots, \ell_m\}$, R_{pol} , R_{indu} , $RMSE$ of \hat{X}_p
- 6: **end for**
- 7: $Z_{h \times m} \leftarrow$ Build the individual loss matrix (ℓ)
- 8: $W_{h \times m} \leftarrow$ Build the binary solution matrix using **Simulated Annealing meta-heuristic** (Algorithm 2)
- 9: $\hat{X}_\pi \leftarrow$ Build the final estimated matrix via matrix W

3.3 Optimization with Simulated Annealing

The final stage of FaDeRS involves optimizing the selection of individual item predictions from the h generated estimated matrices (\hat{X}_p) to form the final recommendation matrix \hat{X}_π . This optimization aims to minimize both individual unfairness (R_{indu}) and, to a lesser extent, polarization (R_{pol}). To achieve this, we employ the meta-heuristic **Simulated Annealing (SA)**. SA is particularly suitable for this combinatorial optimization problem due to its robust ability to explore vast search spaces and escape local optima.

The Simulated Annealing algorithm operates on the previously calculated individual loss matrix (ZIL) and polarization loss matrix (ZIP). Both matrices are normalized before being used in the objective function to ensure a balanced contribution from each metric. The objective function that SA seeks to minimize is defined as:

$$\text{Objective} = w_{pol} \cdot \text{Mean}(\text{ZIP}_{\text{norm}} \text{ where } W = 1) + w_{indu} \cdot \text{Variance}(\text{ZIL}_{\text{norm}} \text{ where } W = 1) \quad (6)$$

Based on empirical tests, the weights $w_{pol} = 0.01$ for polarization and $w_{indu} = 1.0$ for individual unfairness were used. This specific weighting was adopted to address the differing scales of the two normalized metrics (R_{pol} being a mean and R_{indu} a variance, typically resulting in R_{pol} having a larger magnitude). By assigning a significantly smaller weight to R_{pol} , the objective function prioritizes the minimization of individual unfairness, which is the primary focus of this optimization stage, while still considering the polarization effect as a secondary, balancing factor. This approach ensures that the optimization process is effectively and consistently driven by the desired reduction in R_{indu} , without being disproportionately influenced by the inherent scale, variability, or contextual sensitivity of R_{pol} across different scenarios.

The Simulated Annealing process unfolds as follows:

- (1) **Initialization:** The algorithm starts by randomly generating an initial candidate solution. This solution is represented by the binary matrix $W \in \{0, 1\}^{h \times m}$, where each column (corresponding to an item) contains exactly one '1'. This '1' indicates which of the h estimated matrices (\hat{X}_p) is selected to provide the predictions for that specific item in the final \hat{X}_π matrix. An initial high temperature (initial_temp) is set, allowing for extensive exploration of the solution space.
- (2) **Iteration and Neighborhood Exploration:** In each iteration, a neighboring solution (W_{new}) is generated by applying a small perturbation to the current solution (W_{current}). This perturbation involves randomly selecting an item's column in W and moving the '1' from its current row (representing the currently selected \hat{X}_p) to a different, randomly chosen row (another \hat{X}_p).
- (3) **Acceptance Criterion:** The new solution's quality (*objective_{new}*) is evaluated using the defined objective function. If *objective_{new}* is better (lower) than *objective_{current}*, the new solution is always accepted. If *objective_{new}* is worse, it can still be accepted with a probability governed by the Boltzmann function: $e^{(-\Delta \text{Objective} / \text{Temperature})}$. This probabilistic acceptance allows the algorithm to escape local optima by occasionally accepting less optimal solutions, particularly at higher temperatures.
- (4) **Cooling Schedule:** The system's temperature is gradually decreased in each iteration by multiplying it with a cooling_rate (e.g., 0.995). As the temperature drops, the probability of accepting worse solutions diminishes, guiding the algorithm towards converging on a near-optimal solution.

The entire process of building the binary solution matrix W using Simulated Annealing is detailed in Algorithm 2.

4 MATERIALS AND METHODS

This section describes the scientific methodology employed in the computational experiments. The research adopts a quantitative approach and is epistemologically positioned in the critical field, with the main objective of promoting social fairness by mitigating polarization and individual unfairness in recommender systems. The experimentation method is used to manipulate and control variables that influence recommendation outcomes. The aim of the study is to explain the phenomenon of mitigating polarization and individual unfairness, aiming for a more equitable and diverse distribution of recommendations. Data was collected from two datasets from different contexts and prepared for experimentation. The analysis

Algorithm 2 Simulated Annealing for Binary Solution Matrix W

Input: Individual loss matrix ZIL , Polarization loss matrix ZIP , h , m , $num_iterations$, $initial_temp$, $cooling_rate$

Output: Optimal binary solution matrix $W \in \{0, 1\}^{h \times m}$

- 1: Normalize ZIL and ZIP to ZIL_{norm} and ZIP_{norm}
- 2: Define objective function $f(W)$ as:

$$\text{Objective} = 0.01 \cdot \text{Mean}(ZIP_{norm} \text{ where } W = 1) \\ + \text{Variance}(ZIP_{norm} \text{ where } W = 1)$$

```

3: Initialize  $W_{current}$  randomly (one '1' per column)
4:  $W_{best} \leftarrow W_{current}$ 
5:  $objective_{best} \leftarrow f(W_{best})$ 
6:  $temperature \leftarrow initial\_temp$ 
7: for  $k \leftarrow 1$  to  $num\_iterations$  do
8:   Generate  $W_{new}$  by moving a '1' in a random column of  $W_{current}$ 
9:    $objective_{new} \leftarrow f(W_{new})$ 
10:   $\Delta objective \leftarrow objective_{new} - objective_{current}$ 
11:  if  $\Delta objective < 0$  then
12:    Accept  $W_{new}$  as  $W_{current}$ 
13:    if  $objective_{current} < objective_{best}$  then
14:      Update  $W_{best}$  and  $objective_{best}$ 
15:    end if
16:  else  $\triangleright$  Accept worse solution with probability
17:    if  $\text{Random}(0, 1) < e^{(-\Delta objective / temperature)}$  then
18:      Accept  $W_{new}$  as  $W_{current}$ 
19:    end if
20:  end if
21:   $temperature \leftarrow temperature \cdot cooling\_rate$ 
22: end for
23: return  $W_{best}$ 

```

of the results was conducted through statistical analysis, highlighting the method's performance, comparing it to the ALS method in terms of polarization (R_{pol}), individual unfairness (R_{indv}), and Root Mean Square Error ($RMSE$). The distributions of known (X) and estimated ratings (\hat{X} and \hat{X}_π) were examined, along with the method's impact on the variance of recommendations per item and variability of individual errors.

4.1 Datasets

To evaluate our proposed method, we conducted experiments on two real-world datasets, whose statistics can be found in Table 1.

Dataset 1 used the MovieLens-1M dataset, which contains approximately 1 million ratings of around 4000 movies made by roughly 6000 users, with ratings on a 5-point scale [27]. We filtered the top 1000 users with the most ratings, along with the top 1000 most-rated movies.

In Dataset 2, we used the GoodBooks-10k dataset, which contains approximately 1 million ratings of about 10000 books made by 53424 users. To ensure a similar sparsity (ρ), we filtered the top 1000 users with the most ratings, along with the top 1000 most-rated books.

We randomly split the filtered datasets into two main parts: one for training (80%) and another for testing (20%).

Table 1: Description of datasets

Dataset	# Users	# Items	# Ratings	$\rho(\%)$
MovieLens-1M	1000	1000	360784	63.92
GoodBooks-10k	1000	1000	68943	93.11

4.2 Traditional Recommendation Algorithm

For estimating unknown ratings we used the **ALS** (Alternating Least Squares) optimization method. This model-based method is employed in matrix factorization, minimizing the quadratic error, as demonstrated by [29]. In our experiments, we optimized two hyperparameters to ensure a balance between accuracy and computational efficiency: the *rank*, which was set to 20 to define the number of latent factors, and the regularization parameter *lambda*, also set to 20, to reduce the risk of overfitting.

4.3 Simulated Annealing Hyperparameters

For the Simulated Annealing meta-heuristic employed within the FaDeRS method, the following hyperparameters were determined and set after exploratory testing to optimize performance and computational efficiency:

- **Number of Iterations ($num_iterations$):** Set to **10,000** iterations. This value was chosen to ensure adequate exploration of the search space, balancing convergence speed with solution quality.
- **Initial Temperature ($initial_temp$):** Adjusted to **1,000**. A high initial temperature allows the algorithm greater freedom to accept worse solutions in the early stages, thereby facilitating escape from local optima and promoting a broader exploration.
- **Cooling Rate ($cooling_rate$):** Defined as **0.995**. This gradual cooling rate ensures that the exploration of the solution space is sufficiently slow, allowing the algorithm enough time to converge towards a high-quality solution without premature stagnation.

These specific values represent a practical balance between the quality of the solution found and the computational cost observed during our experiments.

4.4 Number of Estimated Matrices (h)

To ensure the accuracy and reliability of the results and determine the optimal number of estimated matrices to be calculated by the fairness algorithm, we tested ten possible values of h : 4, 8, 12, 16, 20, 24, 28, 32, 36, and 40. We performed 5 repetitions for each value of h . This approach allows for the measurement of the mean and standard deviation, providing a reliable estimate of data dispersion and facilitating the detection of outliers.

5 RESULTS AND DISCUSSION

In this section, we present the performance of the proposed method, emphasizing the quality of recommendations and the effectiveness of fairness compared to a traditional recommendation method (ALS). In the results presented in tables, the cells with the largest reductions in item polarization and individual unfairness are highlighted

in red. Results with the largest increases in *RMSE* are highlighted in blue.

The summary data from the experiments are presented in Tables 2 and 3, providing the following information:

- α : Adjustment factor for the fraction of data deviation towards the mean;
- μ : Average execution of the algorithm over 5 repetitions for all values of h ;
- %: Percentage of reduction or increase comparing the original mean (ALS) and the mean after running FaDeRS.

Table 2: ALS vs FaDeRS on MovieLens-1M

ALS Polarization (R_{pol}) = 0.127						
ALS Individual Unfairness (R_{indv}) = 0.034						
ALS Root Mean Square Error (<i>RMSE</i>) = 0.875						
α	R_{pol}		R_{indv}		<i>RMSE</i>	
	(μ)	(%)	(μ)	(%)	(μ)	(%)
0.2	0.092	-27.20	0.033	-3.09	0.879	+0.48
0.4	0.065	-48.72	0.030	-13.06	0.892	+1.89
0.6	0.045	-64.73	0.026	-24.73	0.910	+3.95
0.8	0.027	-78.64	0.023	-31.17	0.935	+6.89

Table 3: ALS vs FaDeRS on GoodBooks-10K

ALS Polarization (R_{pol}) = 0.254						
ALS Individual Unfairness (R_{indv}) = 0.058						
ALS Root Mean Square Error (<i>RMSE</i>) = 0.855						
α	R_{pol}		R_{indv}		<i>RMSE</i>	
	(μ)	(%)	(μ)	(%)	(μ)	(%)
0.2	0.177	-30.11	0.056	-4.26	0.860	+0.59
0.4	0.128	-49.54	0.051	-11.73	0.873	+2.03
0.6	0.083	-67.21	0.044	-23.57	0.895	+4.60
0.8	0.056	-77.95	0.038	-33.97	0.920	+7.53

The tables provide a detailed analysis of the fairness and efficiency metrics of the method compared to the ALS method on the MovieLens-1M and GoodBooks-10K datasets.

In the MovieLens-1M dataset (Table 2), polarization (R_{pol}) gradually reduces with the increase of α , reaching a maximum reduction of 78.64% with $\alpha = 0.8$. Individual unfairness (R_{indv}) also decreases, with the largest reduction at 31.17%. The Root Mean Square Error (*RMSE*) increases with α , reaching a maximum of 6.89%.

In the GoodBooks-10K dataset (Table 3), a similar trend is observed. Polarization (R_{pol}) and individual unfairness (R_{indv}) significantly decrease with $\alpha = 0.8$, with maximum reductions of 77.95% and 33.97%, respectively. The *RMSE* increases up to 7.53%.

The higher the adjustment factor (α), the lower the polarization (R_{pol}) and individual unfairness (R_{indv}). The reductions in polarization are proportionally greater since the adjustment factor (α) directly implies bringing the data towards the mean. The reduction

in individual unfairness is subsequent and dependent on the optimization algorithm. Considering that the root mean square error (*RMSE*) increases proportionally with the adjustment factor (α), users of the method will need to decide between fairness (polarization and individual unfairness) and accuracy (root mean square error).

In Figure 2, a significant reduction in item polarization (R_{pol}) and individual unfairness (R_{indv}) is observed, with values presented in terms of percentage variation to more clearly illustrate the decrease in R_{pol} and R_{indv} relative to the increase in *RMSE*. The comparison was made between the polarization and individual unfairness of the estimated matrix \hat{X}_{π} , resulting from the application of the method (FaDeRS), and the estimated matrix \hat{X} , obtained through a traditional recommendation algorithm (ALS). Both analyses were conducted with the datasets MovieLens-1M and GoodBooks-10k.

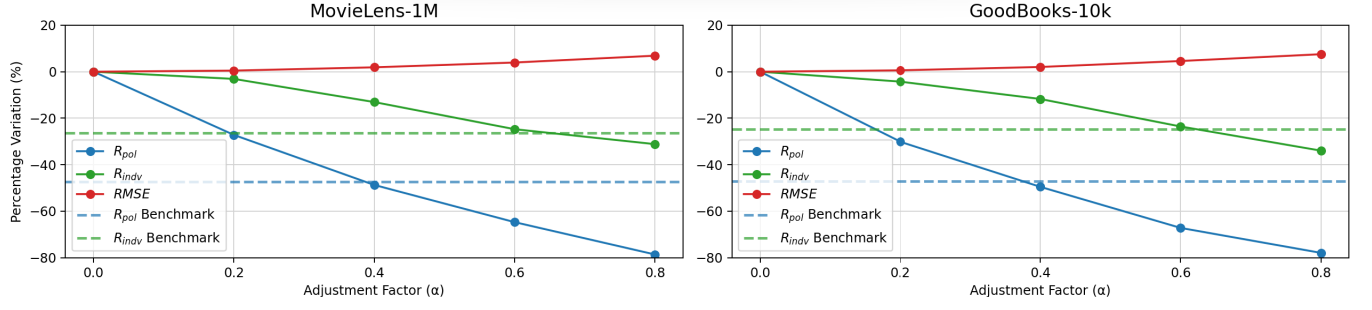
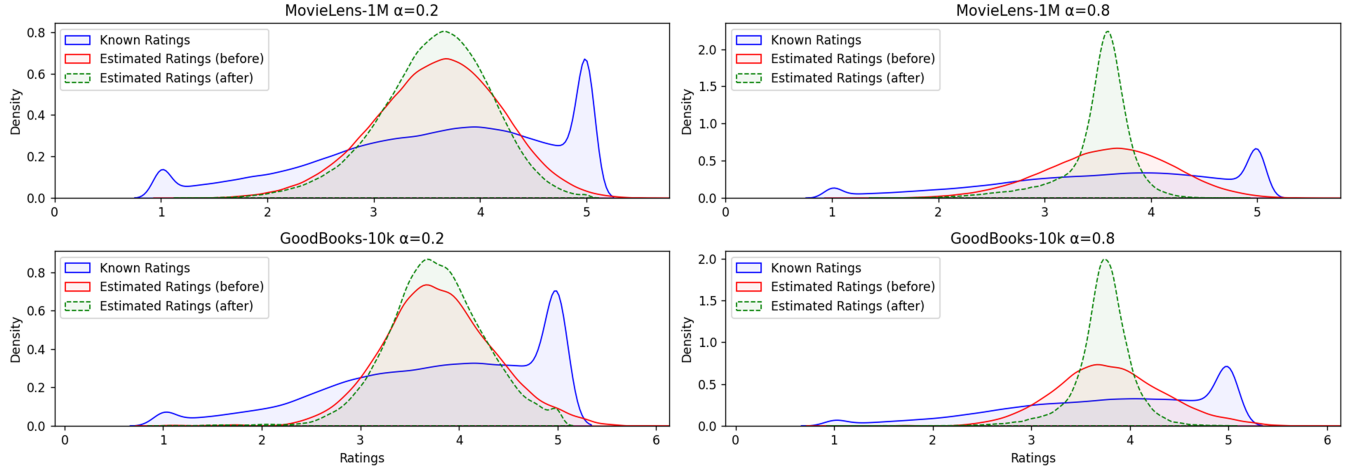
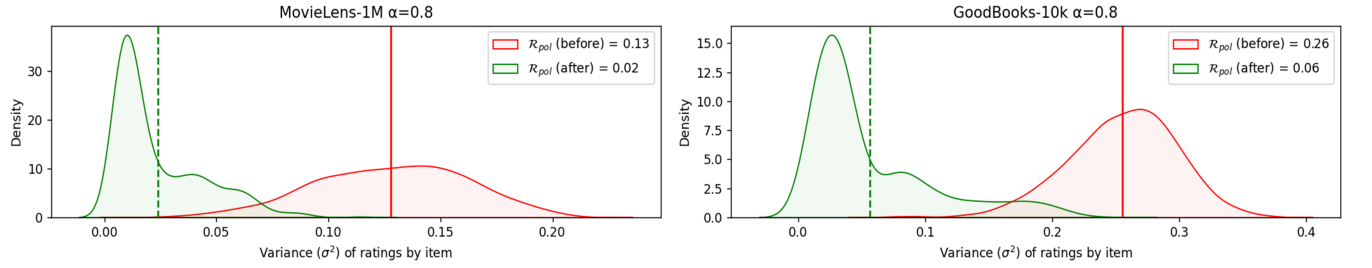
Figure 3 illustrates the impact of applying the fairness algorithm on the estimated ratings for the MovieLens-1M and GoodBooks-10k datasets. The distribution of known ratings represents the baseline scenario of classifications (X), which frequently exhibit polarization. In these experiments, two distinct scenarios were investigated: the first with $\alpha = 0.2$, aiming for minimal perturbations in the initial estimated matrix (\hat{X}) to generate the final recommendation matrix (\hat{X}_{π}), and the second with $\alpha = 0.8$, where perturbations are greater. In the scenario with $\alpha = 0.8$, the greater perturbations result in estimates closer to the mean, indicating a reduction in the distribution range of estimates, and hence a reduction in polarization.

Figure 4 demonstrates more directly the effect of the fairness algorithm on polarization. The distribution presented refers to the variances of the estimated ratings of the items. R_{pol} is calculated as the mean of the variances of the item estimates. R_{pol} (before) considers the matrix \hat{X} , while R_{pol} (after) considers the matrix \hat{X}_{π} . After applying the algorithm, a reduction in the distribution range of variances is observed, resulting in an overall decrease in polarization.

Figure 5 presents the effects of the method focusing on individual unfairness from the item perspective. This metric evaluates the variability of the individual errors of the estimates of each item compared to the original ratings. In other words, R_{indv} measures the variance between the error estimates of an item. On the MovieLens-1M dataset, the application of the algorithm resulted in a reduction of R_{indv} from 0.03 to 0.02. In the GoodBooks-10k dataset, the reduction was from 0.06 to 0.04. A decrease in the value of R_{indv} after applying the algorithm indicates a more balanced distribution of estimation errors for each item, highlighting the algorithm's effectiveness in promoting lower variability of errors and, thus, greater fairness in the distribution of recommendations for the items.

These figures highlight that the method reduces polarization and promotes a fairer distribution of individual losses. This dual effect is essential for building recommender systems with broader fairness.

Our study references the work "Fighting Fire with Fire: Using Antidote Data to Improve Polarization and Fairness of Recommender Systems" by [39]. For comparative purposes, we evaluated FaDeRS against this benchmark on the **MovieLens-1M dataset**, where FaDeRS demonstrated substantial improvements, reducing R_{pol} by 78.74%, compared to the benchmark's 47.27% [39]. Regarding R_{indv} ,

Figure 2: Polarization R_{pol} , Individual Unfairness R_{indv} , and RMSEFigure 3: Known Ratings (X), Estimated Ratings Before (\hat{X}) and Estimated Ratings After (\hat{X}_π)Figure 4: FaDeRS Effect on Polarization (R_{pol})

FaDeRS reduced it by 31.17%, surpassing the benchmark's 26.38%. These results underscore the effectiveness of FaDeRS in optimizing reduction metrics in the MovieLens-1M dataset.

To provide a broader comparative context, the methodology described by [39] was also implemented and executed using the **GoodBooks-10k dataset**. This execution yielded reductions of 47.16% in polarization and 24.70% in individual unfairness. In comparison, FaDeRS achieved more significant reductions on GoodBooks-10k, with 77.95% for polarization and 33.97% for individual unfairness. These comparative results across distinct datasets highlight the enhanced and robust effectiveness of FaDeRS.

6 CONCLUSIONS AND FUTURE WORK

The results highlight the importance of considering fairness measures, such as polarization (R_{pol}) and individual unfairness (R_{indv}), in recommendation algorithms. The proposed method reduced these metrics, promoting a more diverse and fair distribution of recommendations. As shown in the results section, polarization and individual unfairness were significantly reduced in the two tested datasets, with maximum reductions of 78.64% and 33.97%, respectively. This positive impact on the fairness of recommendations demonstrates the effectiveness of FaDeRS in decreasing

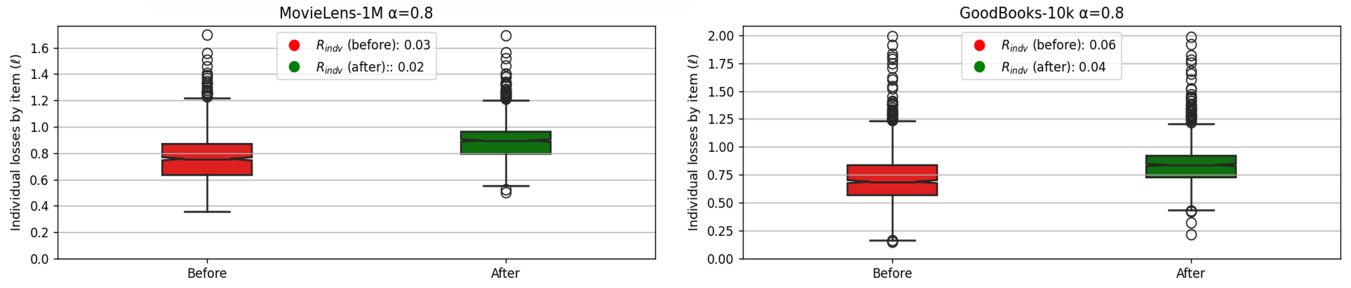


Figure 5: FaDeRS Effect on Individual Unfairness (R_{indv})

variances, both among the individual losses of items and in the estimated ratings, addressing the growing demand for fairer practices in recommendation systems.

The increase in the adjustment factor α improves fairness but degrades precision. With $\alpha = 0.8$, we achieved the greatest reductions in R_{pol} and R_{indv} in the MovieLens-1M and GoodBooks-10K datasets, but with a greater degradation in $RMSE$. The choice of the adjustment factor should be weighed according to the priorities of the application. It is important to emphasize that as α increases, the increment in $RMSE$ becomes evident, suggesting the critical need to balance the trade-offs between precision and fairness to meet the specific needs of users.

The limitations of this work include the dependence on the factor α and the evaluation on only two datasets (MovieLens-1M and GoodBooks-10K), which may not generalize to other contexts. Furthermore, our approach relies on manual configurations for optimizing the adjustment factor, which can be a bottleneck in more dynamic or scalable scenarios.

Future research may focus on hybrid optimizations that reduce the loss of precision while promoting fairness. Exploring other fairness measures in different contexts, testing the method on various datasets, and applying it to other recommendation algorithms are important steps. It is also essential to develop techniques to dynamically adjust the factor α according to the characteristics of the dataset and the needs of the application. Additionally, gaining a better understanding of the longitudinal impact of these fairness measures in real-world environments could provide valuable insights for the continuous evolution and adaptation of more inclusive and fair recommendation systems.

Based on the positive performance in relation to the benchmarks, as detailed in the results section, the FaDeRS method has considerable potential for continuous innovation and practical implementation in recommendation systems that seek to balance effectiveness and ethics.

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